

A Quantum Approach To Cognitive Bias Modelling

A Survey

J. Hahn¹ P. Weiser²

¹Research Group Geoinformation
Vienna University of Technology

²Geoinformation Engineering
ETH Zurich

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Outline

- 1 **Motivation**
 - Quantum Cognition
- 2 **Appropriate Map**
 - Context dependent map to reduce bias
- 3 **Summary & Outlook**
 - Visual Quantum effects

Quantum cognition as a new theory to reduce bias

“ “Rational” decision-making methods ... logic, mathematics, probability theory ... [are] incapable of solving the natural adaptive problems ...” [Cosmides & Tooby 1994 p.329]

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- Who produces the bias?
 - the theory or people

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- Who produces the bias?
 - the theory or people
- Our solution: use another theory

What is Quantum Cognition?

- A field that uses formalisms of quantum mechanics to model cognitive phenomena
 - Interference effect [Townsend et al. 2000]
 - Order effect [Wang & Busemeyer 2012]
 - Disjunction effect [Tversky & Shafir 1992]
 - Conjunction effect [“Linda is a bank teller” Tversky & Kahneman, 1983]
 - Concept combination, Prototype theory [Rosch, Aerts & Gabora 2005]

Example - Superposition



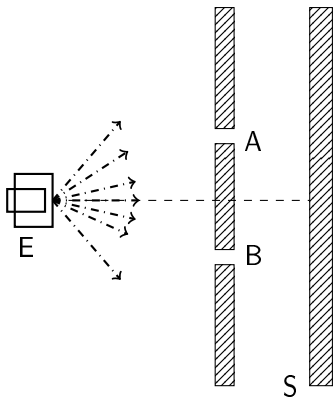
(a) Old/ Young lady



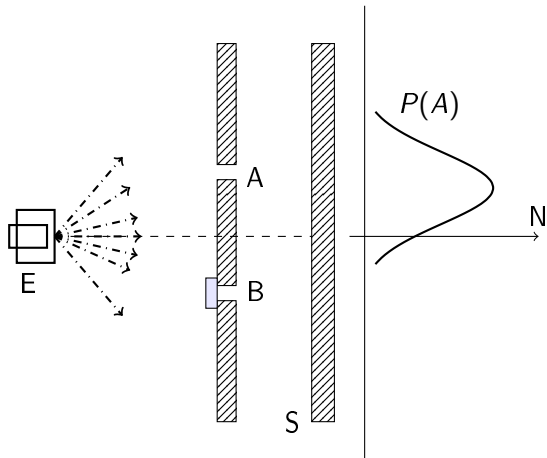
(b) Two faces/ Vase

Figure : Bi-stable visualizations can be interpreted as in a superposition state: An observer is not able to perceive both interpretations simultaneously

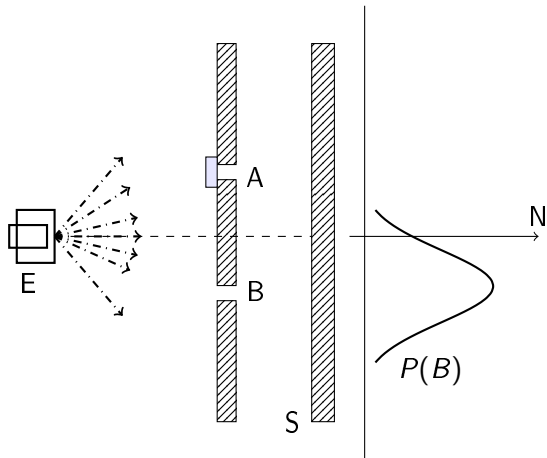
Double slit experiment



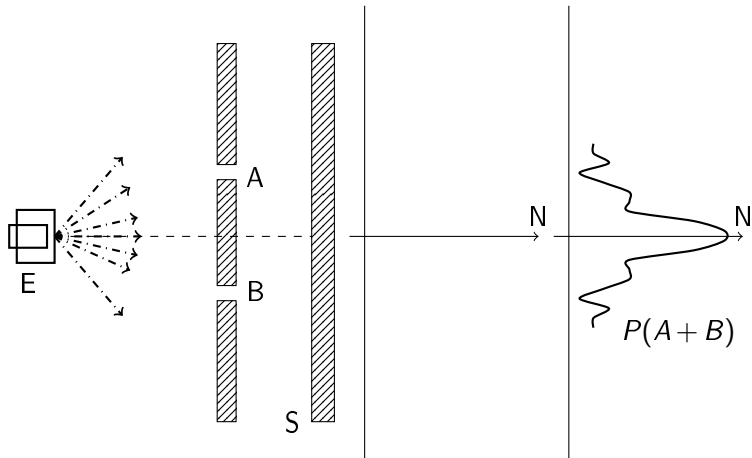
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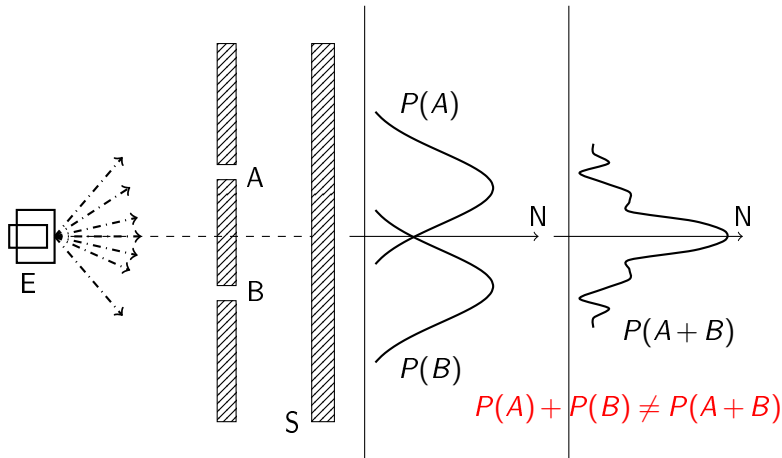
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Double slit experiment



Double slit experiment



Mathematics of Quantum Cognition

classical statistic

- set theory

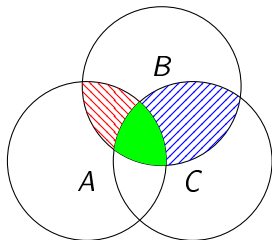


Figure : Venn diagram of sets

Mathematics of Quantum Cognition

classical statistic

- set theory

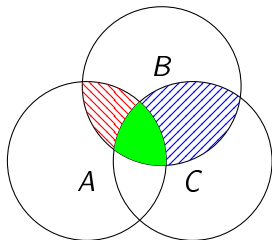


Figure : Venn diagram of sets

quantum theory

- vector space

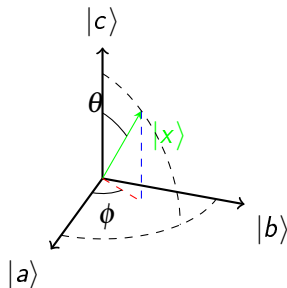
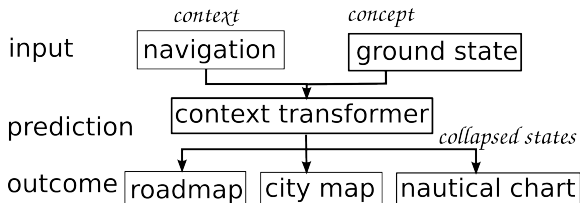


Figure : 3 dimensional Hilbert space

Prediction of an appropriate Map with a Hilbert Space Model

Include the SCOP in a map service to reduce cognitive biases



[Hahn & Frank 2014]

A Hilbert Space Model for Concepts

presented by [Aerts and Gabora 2005a,b]

State Context Property (SCOP)

- sets:
 - $\Sigma = \{p_1, p_2, \dots\}$ representing the *states* a concept can assume
 - $\mathcal{M} = \{e_1, e_2, \dots, f_1, f_2, \dots\}$ including *contexts* for a concept
 - $\mathcal{L} = \{a_1, a_2, \dots\}$ containing *properties* or features for a concept
- functions:
 - $\mu(q, e, p)$ calculates the transition probability from one state q to another state p under the influence of context e
 - $\nu(p, a)$ weights the importance of one property a in a particular state p

SCOP representation of the concept map

States of the map, set Σ

\hat{p} map

p1 roadmap

p2 hiking map

p3 city map

p4 nautical chart

p5 ski runway map

p6 bicycling map

SCOP representation of the concept map

States of the map, set Σ

- \hat{p} map
- p1** roadmap
- p2** hiking map
- p3** city map
- p4** nautical chart
- p5** ski runway map
- p6** bicycling map

Layers of the map, set \mathcal{L}

- a1** road
- a2** lake
- a3** buildings
- a4** mountains
- a5** ski runs
- a6** bicycling lanes
- a7** hiking path
- a8** contour lines

Calculate the appropriate Map via context

Agent

① I need a map.

- calculations

state of the concept map

Calculate the appropriate Map via context

Agent

① I need a map.

- calculations

- $|x_{\hat{p}}\rangle = \sum_{u \in M} \frac{1}{\sqrt{1800}} |u\rangle$

state of the concept map

① map

Calculate the appropriate Map via context

Agent

- 1 I need a map.
- 2 I plan a bicycle trip.

- calculations

- $|x_{\hat{p}}\rangle = \sum_{u \in M} \frac{1}{\sqrt{1800}} |u\rangle$

state of the concept map

- 1 map

Calculate the appropriate Map via context

Agent

- 1 I need a map.
- 2 I plan a bicycle trip.

- calculations

- $|x_{\hat{p}}\rangle = \sum_{u \in M} \frac{1}{\sqrt{1800}} |u\rangle$
- $|x_{p_6}\rangle = \frac{P_{e_6} |x_{\hat{p}}\rangle}{\sqrt{\langle x_{\hat{p}} | P_{e_6} | x_{\hat{p}} \rangle}} = \sum_{u \in e_6} \frac{1}{\sqrt{100}} |u\rangle$

state of the concept map

- 1 map
- 2 map for bicycling

Calculate the appropriate Map via context

Agent

- 1 I need a map.
- 2 I plan a bicycle trip.

state of the concept map

- 1 map
- 2 map for bicycling

- calculations

- $|x_{\hat{p}}\rangle = \sum_{u \in M} \frac{1}{\sqrt{1800}} |u\rangle$

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- nautical map? $\mu(p_4, e_4, x_{p_6}) = \langle x_{p_6} | P_{e_4} | x_{p_6} \rangle = 0 \%$

Calculate the appropriate Map via context

Agent

- 1 I need a map.
- 2 I plan a bicycle trip.

- calculations

- $|x_{\hat{p}}\rangle = \sum_{u \in M} \frac{1}{\sqrt{1800}} |u\rangle$
- $|x_{p_6}\rangle = \frac{P_{e_6} |x_{\hat{p}}\rangle}{\sqrt{\langle x_{\hat{p}} | P_{e_6} | x_{\hat{p}} \rangle}} = \sum_{u \in e_6} \frac{1}{\sqrt{100}} |u\rangle$

- bicycle map? $\mu(p_6, e_6, x_{p_6}) = \langle x_{p_6} | P_{e_6} | x_{p_6} \rangle = 0.88 \%$

state of the concept map

- 1 map
- 2 map for bicycling

Calculate the appropriate Map via context

Agent

- ① I need a map.
- ② I plan a bicycle trip.

- calculations

- $|x_{\hat{p}}\rangle = \sum_{u \in M} \frac{1}{\sqrt{1800}} |u\rangle$
- $|x_{p_6}\rangle = \frac{P_{e_6} |x_{\hat{p}}\rangle}{\sqrt{\langle x_{\hat{p}} | P_{e_6} | x_{\hat{p}} \rangle}} = \sum_{u \in e_6} \frac{1}{\sqrt{100}} |u\rangle$

- bicycle map? $\mu(p_6, e_6, x_{p_6}) = \langle x_{p_6} | P_{e_6} | x_{p_6} \rangle = 0.88 \%$
- include roads in the map? $v(x_{p_6}, a_1) = 0.8 \%$

state of the concept map

- ① map
- ② map for bicycling

Is there a visual interference?

- hypothesis: visual - double slit experiment
- evidence that simultaneous tasks can interfere [Pashler 1994]

part of a webpage

excluded because of
copyright reasons

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Summary

- Quantum cognition uses formalisms of quantum mechanics to model cognitive phenomena
- Reduce cognitive load with serving appropriate information
- Outlook
 - visual priming
 - visual interference
 - any suggestions?